Introduction

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About Me

- Computer Science Information Systems
- Microsoft Certified Professional
- Windows XP Certified
- A+ Certified

Beginnings

- Wrote my first C program in third grade that generated some basic shapes.
- Started working with VB6 shortly after, creating small utilities.
- Made a few programs for AOL Instant Messenger.
- Starting making basic websites using FrontPage.
- Some Flash Movies and ActionScript
- Created a "Random Number Generator" for 8th grade science fair that would compare two random number generation algorithms and see how the results compared. Written in VB. Made it to DVSF @ Drexel.
- Started getting more into hardware at this point, but still enjoyed playing with different programming languages.

First "Large Scale" Project

PhatProfile



- Started in 2002.
- An enhanced profile system for AIM Messenger using the "Today Window".
- First started by having individual user data files which were copied into a folder when the user registered.
- About a year later when I learned some more coding techniques, the site was redesigned in PHP with a MySQL DB Backend.
- At the peak of it's time, we had about 4,500 users. After the redesign was complete and released in beta stage, we had 421 profiles.
- To my dismay, AIM announced that they would be discontinuing the today window and I decided to close down the project.

Demo

Phat Profile - http://compywiz.com/~phat/index2.php

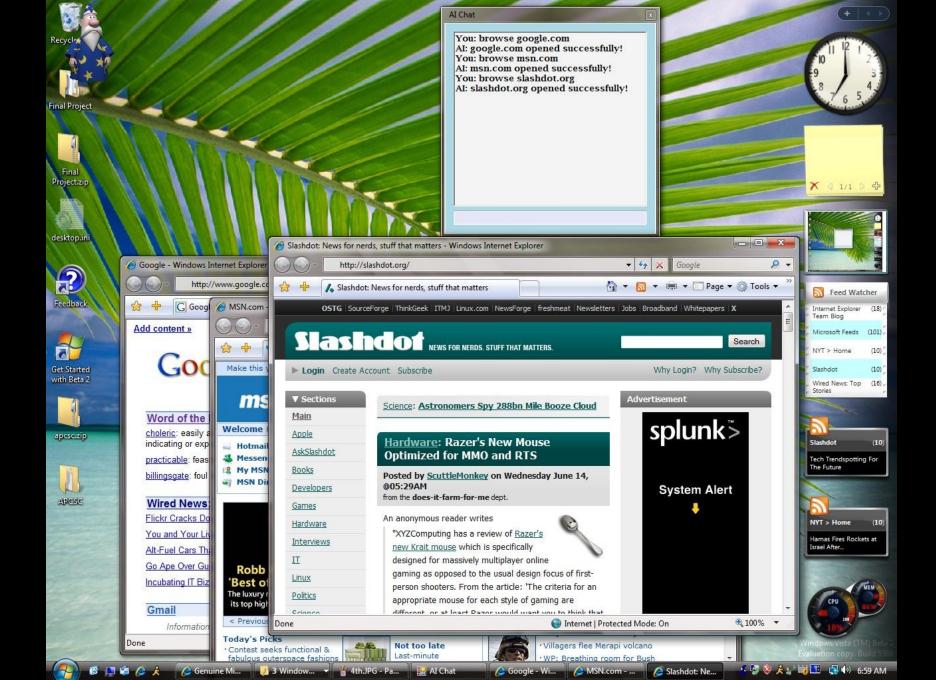
C# / Visual Studio .NET

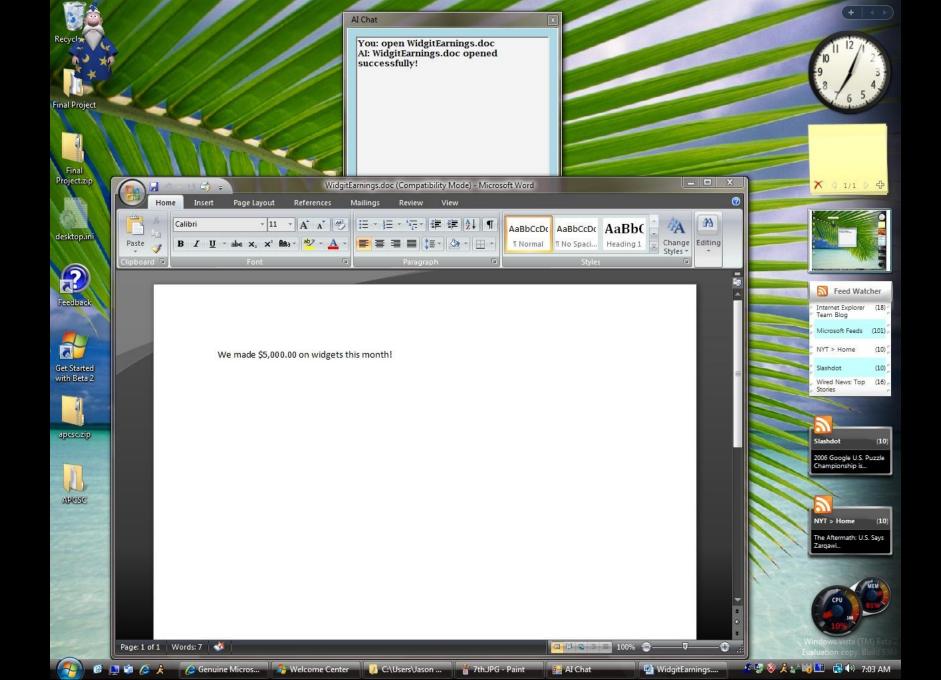
- Java Final Project "AI" Application
- XML Based Application
- Read sets of triggers and responses defined in an XML file.
- Response adder program allowed the user to input different triggers and responses to improve the database.
- Built in commands to do certain things such as starting applications and loading documents.

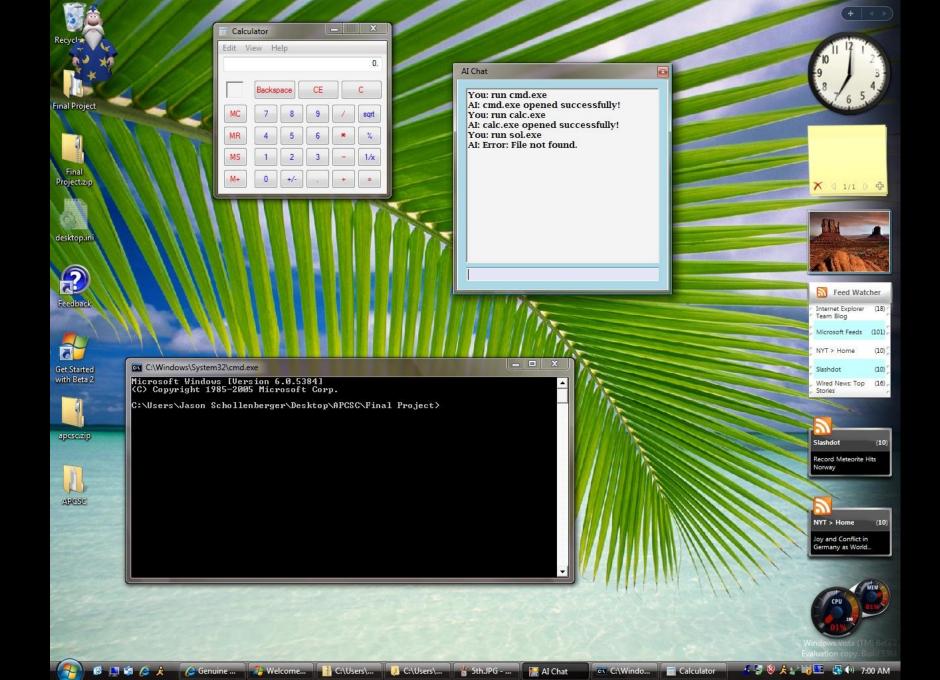














Demo

Source Code

Hardware

Overclocking

CPU / GPU / RAM



Water Cooling

Storage



Current Rig

- Intel Core i7 920 Processor (Bloomfield)
- ASUS P6T Deluxe V2 x58 Motherboard
- (ASUS) ATI Radeon HD4870x2 Video Card
- Mushkin Blackline 6GB (3x2GB) DDR3
- Thermaltake 1000W Modular PSU
- Windows 7 Professional 64-bit
- 80GB Intel X25-M SSD (OS)
- 60GB OCZ Agility SSD (Steam)
- 2x1TB Caviar Black (Data)



- i7 Overclocking Basics
- Front-side bus Transfers data between CPU and Northbridge.
- No more Front Side Bus.
- Replaced by Quick Path Interconnect.
- Overclocking used to increase the FSB to increase CPU speed since CPU speed was determined by a multiple of the FSB.

- i7 Overclocking Basics
- Much easier now!
- Now overclocked by changing base clock and voltages.
- Increasing base clock also increases memory clock speed.
- "Unlocked" processors can change multiplier (bus/core ratio) instead of base clock.

- i7 Overclocking Basics
- Multiplier Math!
- Depending on your processor, you will have a different multiplier. i7 920 stock multiplier is 20*.
- Multiplying the base clock by the multiplier will result in the CPU clock speed. (Not FSB * Multiplier)
- e.g. 20 x 133 = 2660 MHz / 2.66 GHz

i7 Overclocking Basics

- So what's this about Turbo Mode?
- Turbo mode automatically overclocks your processor by increasing the multiplier by 1.
- Built into the stock processor, activates when OS requires P0 state from CPU (Performance).
- Will run unless thermals prevent it from doing so.

- i7 Overclocking Basics
- Great! Lets do it!

- Previously... 20 x 133 = 2660 MHz / 2.66 GHz
- Now... 21 x 133 = 2793 MHz / 2.79 GHz

Resulting in an extra 133 MHz for your consumption.

- Intel Core i7 920 Results
- C0 Stepping
- Stock Clock: 2.66 GHz
- Overclocked: 4.33 Ghz
- Vcore: 1.4 V



Intel Core i7 920

Windows Vista Business Edition SP1 (Build 6001)

CPU Arch : 1 CPU - 4 Cores - 8 Threads CPU PSN : Intel Core i7 CPU 920 @ 2.67GHz CPU EXT : MMX SSE SSE2 SSE3 SSSE3 SSE4.1 SSE4.2 EM64T CPUID : 6.A.4 / Extended : 6.1A CPU Cache : L1 : 4 x 32 / 4 x 32 KB - L2 : 4 x 256 KB CPU Cache : L3 : 8192 KB Core : Bloomfield (45 nm) / Stepping : C0/C1 Freq : 4334.24 MHz (206.83 * 21)

MB Brand : Asus MB Model : P6T DELUXE V2 NB : Intel X58 rev 12 SB : Intel 82801JR (ICH10R) rev 00

GPU Type : GeForce 9800 GTX+ GPU Clocks : Core 300 MHz / RAM 100 MHz DirectX Version : 10.0

RAM : 4096 MB DDR3 Triple Channel RAM Speed : 620.5 MHz (2:6) @ 9-9-9-28 Slot 1 : 1024MB (PC3-8500E) Slot 1 Manufacturer : OCZ Slot 2 : 1024MB (PC3-8500E) Slot 2 Manufacturer : OCZ Slot 3 : 1024MB (PC3-8500E) Slot 3 Manufacturer : OCZ Slot 4 : 1024MB (PC3-8500E) Slot 4 Manufacturer : OCZ

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D : 549526 Versi	on 1.50						
CPU-Z 🕢 🗌	OK						
CPU-Z Forum Banner (BB Code below)							
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VALIDATOR MB: ASUS I PET DELUXE V2 I INTEL X58							
[url=http://valid.canardpc.com/show_oc.php?id=549526][i							

CDIL7

- Intel Core i7 920 Results
- D0 Stepping
- Stock Clock: 2.66 GHz
- Overclocked: 4.00 Ghz
- Vcore: 1.22 V
- Temperature = ~30*C Idle / ~60*C Load

👔 Core Temp 0.99.7						
<u>File Options Tools H</u> elp						
Select CPU: Processor #0 - 4 Core(s) 8 Thread(s)						
Processor Information						
Model: Intel Core i7 920 (Bloomfield)						
LGA 1366 (Socket B)						
2602.11MHz (185.87 x 14.0)						
	Clock M	Modulatio	n:			
D0 Lithography: 45nm		ı				
0x106A5						
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100°C		Low	High	Load		
25℃		24ºC	38°C	0%		
20°C		20°C	33°C	0%		
25℃		25°C	34°C	0%		
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👔 Core Temp 0.99.7					×	
<u>File Options Tools H</u> elp						
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Processor Information						
Model: Intel Core i7 920 (Bloomfield)						
Platform:	LGA 1366 (Socket B)					
Frequency:	3903.17MHz (185.87 x 21.0)					
VID;		Clock N	Modulatio	n:		
Revision:	D0	Li	thograph	y: 45nm	1	
CPUID:	0x106A5					
Processor #0: Temperature Readings						
Tj. Max:	100°C		Low	High	Load	
Core #0:	49°C		24°C	50°C	100%	
Core #1:	47°C		20°C	47°C	100%	
Core #2:	49°C		25°C	49°C	100%	
Core #3:	46°C		21°C	46°C	100%	

- Why let the CPU have all the fun?
- When you need those few extra frame rates – crank up the GPU clock and memory clock.
- Temperature is more of an issue with GPUs as they tend to run hotter than CPUs.
- For this example, I'll be using the overclocking utilities built into the ATI drivers.

ATI Radeon HD4870x2

- X2 Indicates two GPUs on one PCB
- 800 Stream Processing Units
- Supports up to 2560x1600
- Can scale up to four GPUs with another 4870x2 using CrossFireX.





Catalyst™ Control Center	
Graphics -	Options -
In ATI Overdrive™	
1.ATI Radeon HD 4870 X2 [SyncMaster]	_
Select GPU to configure:	Auto-Tune
✓ Enable ATI Overdrive™ High Performance GPU clock settings: 507 J 800 800MHz	Temperature:
High Performance Memory clock settings: 250	21 ° C Activity:
Enable Manual Fan Control	0% Fan Speed:
Current Values GPU Clock: Memory Clock: 507MHz 500MHz	27%
Basic OK Apply	Discard Defaults

ATI Radeon HD4870x2

- Results
- Stock GPU Clock: 750MHz
- Stock Memory Clock: 900MHz
- Overclocked GPU Clock: 800MHz
- Overclocked Memory Clock: 950MHz
- Temperature: ~25*C Idle / ~50*C Load



 Those temperature pictures are photoshopped right?

 You can't expect us to believe a 4ghz CPU is running at 20*C and an overclocked video card is idling at 21*C...

Watercooling

- Not so far from what you would imagine it is.
- Contains a pump, reservoir, radiator with fan(s) as a heat exchanger, tubes, barbs and waterblock(s).
- Water dissipates the heat from the cooling components quicker than air can.

Pump

- The pump is (obviously) used to circulate the water throughout the system.
- It wouldn't be much good if the water just sat and got hot.





Reservoir

 Reservoirs hold extra water to keep the pump from running dry (bad!)



Radiator / Fans

 Come in various sizes depending on application. Sometimes are housed inside the computer, space permitti



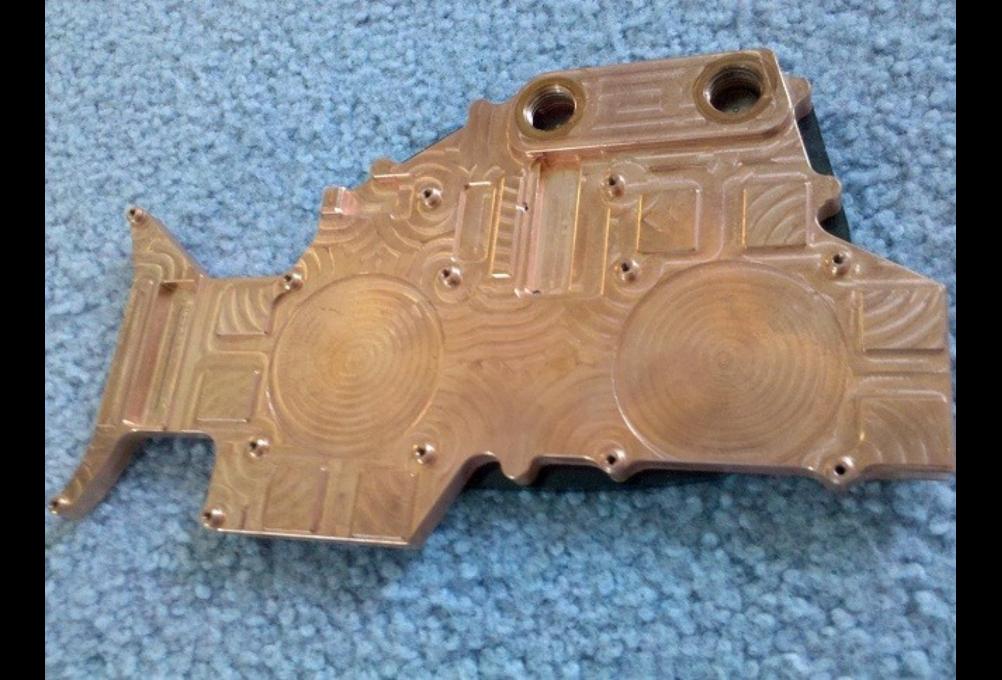


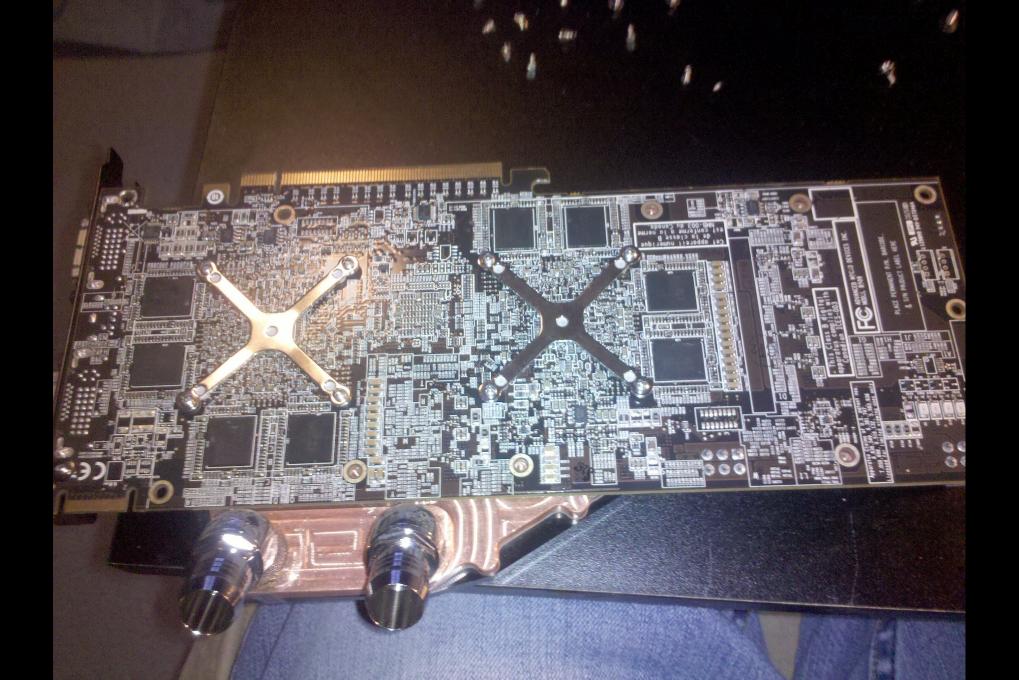
Waterblocks

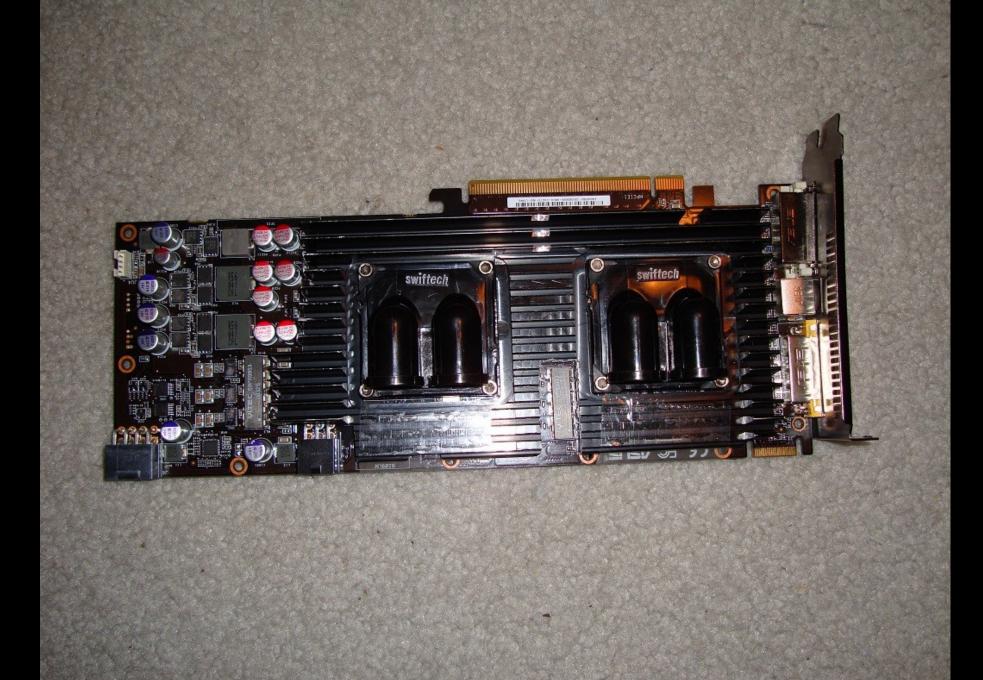
- Usually made from copper or aluminum.
- Specially made for certain sockets and hardware components, just like air coolers.

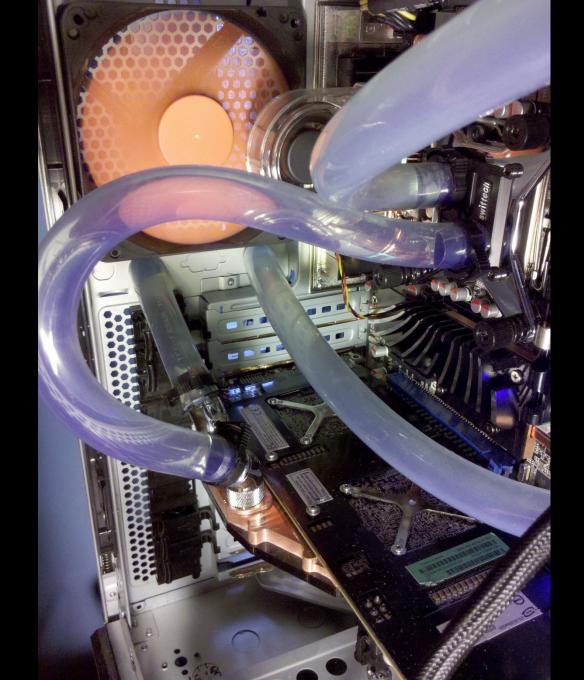


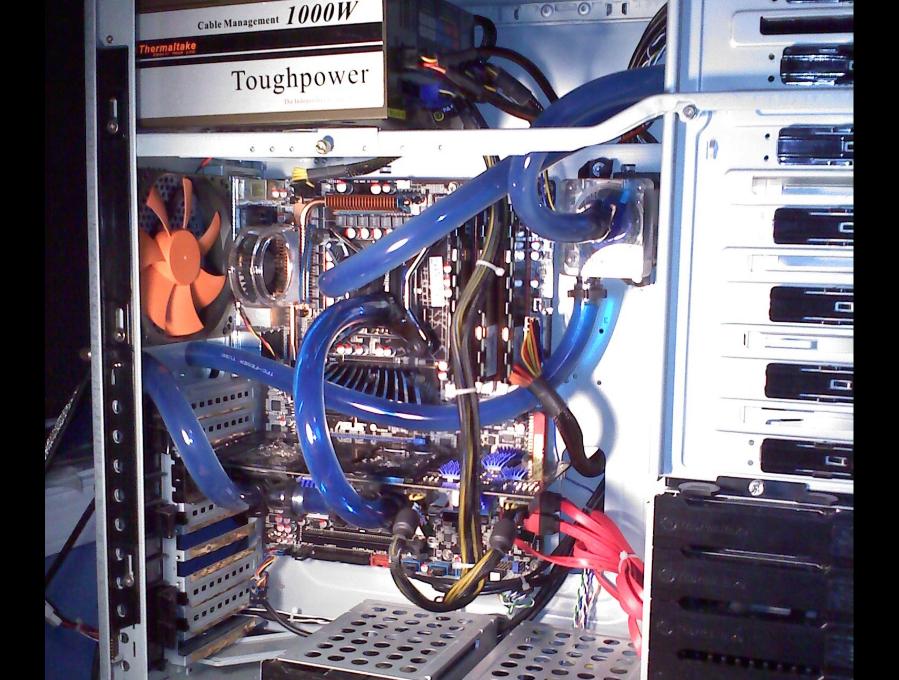




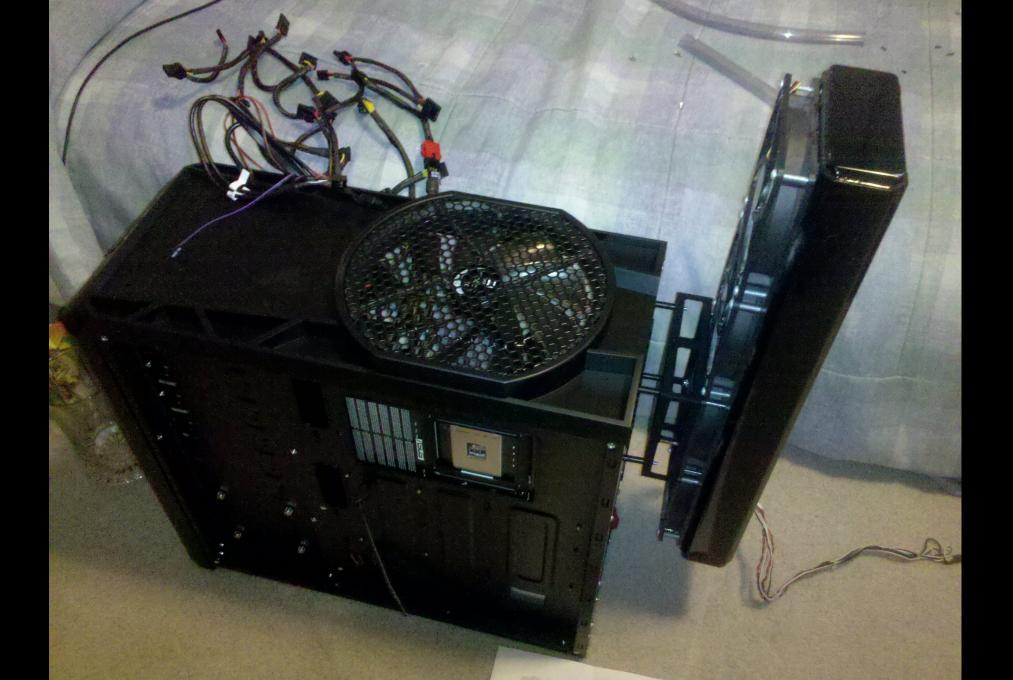




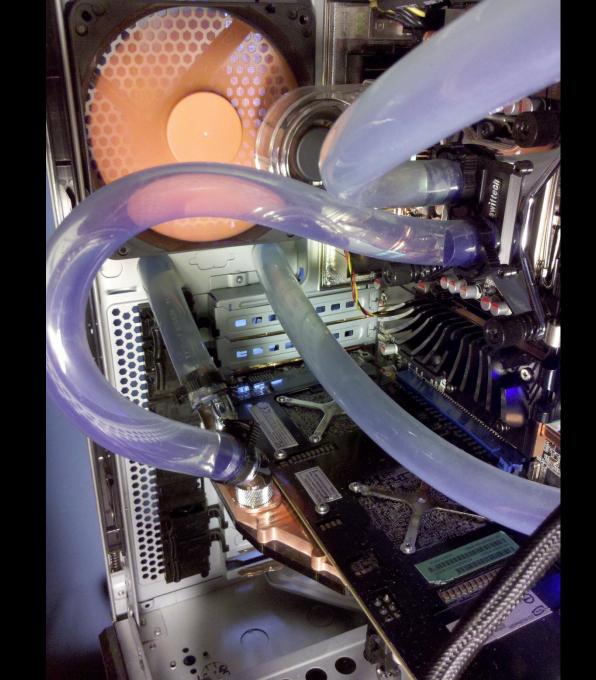


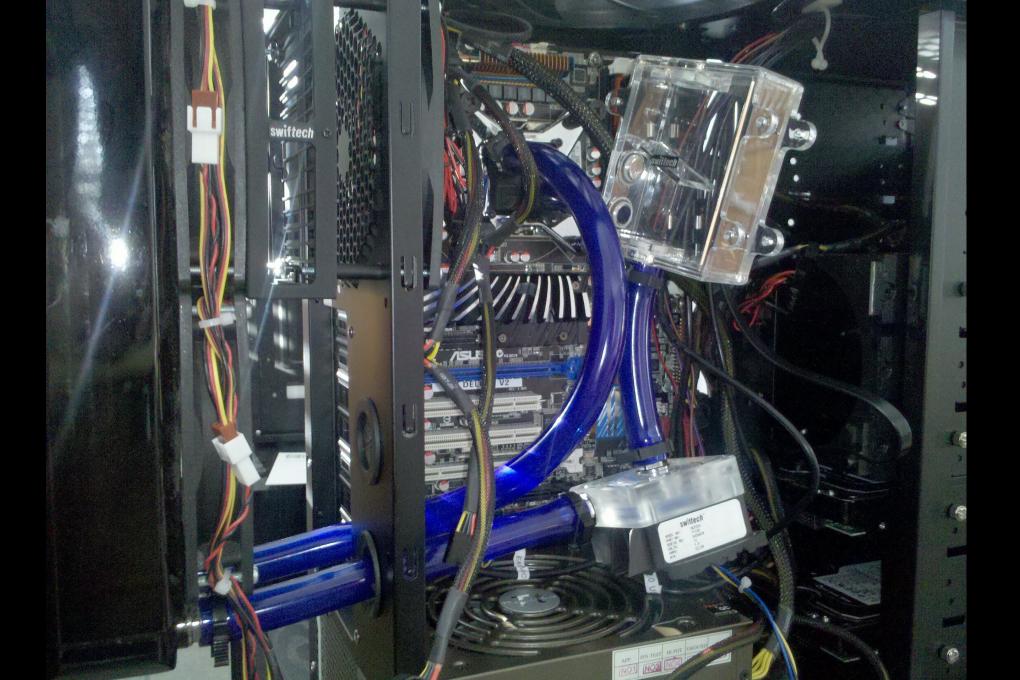














 Two main types of storage when dealing with desktop computers:

- Hard Disk Drives
- Solid-State Drives

HDDs

- Uses rotating platters made of aluminum, glass, or ceramic composites.
- Actuator arm moves the heads into the right place for data reading / writing.
- Data is encoded by magnetic heads above attached to the actuator arm.
- Getting very cheap per GB.





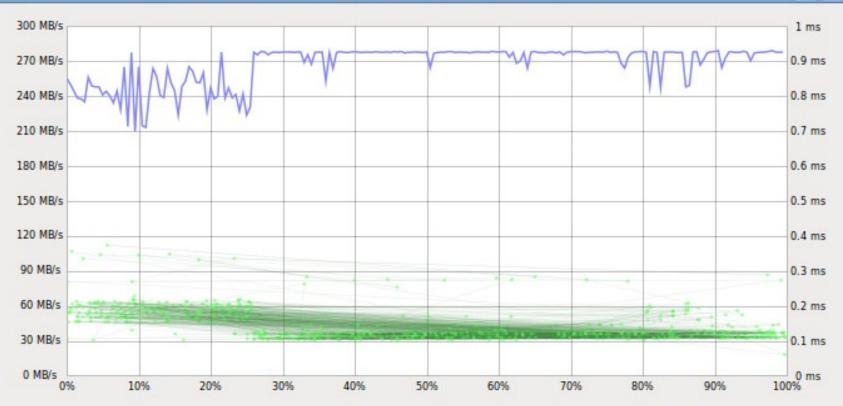


SSDs

- Different in that they use microchips (usually NAND flash memory (floating gate transistors)) to store data, and no moving parts.
- Uses Non-volatile flash memory, unlike the memory inside your computer.
- Low access time and low latency.
- More expensive per GB



120 GB Solid-State Disk (ATA FM-25S2S-120GBP2) – Benchmark



Minimum Read Rate: 209.2 MB/s Maximum Read Rate: 278.7 MB/s Average Read Rate: 267.1 MB/s Last Benchmark: 18 hours ago

Start <u>Read-Only Benchmark</u> Measure read rate and access time

Minimum Write Rate: -Maximum Write Rate: -Average Write Rate:

Average Access Time: 0.1 ms



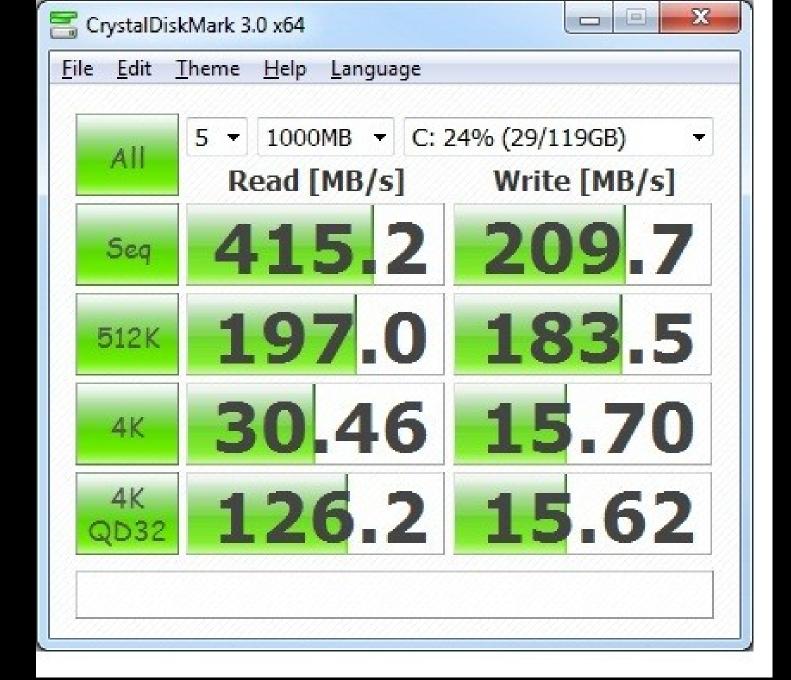
Start Read/Write Benchmark Measure read rate, write rate and access time

2

SSDs In Raid 0?

 Practically just adds together the performance of each drive.

- Advertised Performance of 1 OCZ Agility Drive
- Sequential Access Read
- Up to 230 MB/s
- Sequential Access Write
- Up to 135 MB/s



Questions?

Future Topics

- X10 Home Automation
- MegaSquirt Electronic Fuel Injection System
- SQL & JS Security / Exploits
- Android Basics & Development